## Variation in P

# **The path to no** *Path*Juan Romeu (ILLA-CSIC)<sup>1</sup>

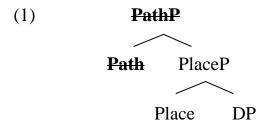
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## 1. Goal:

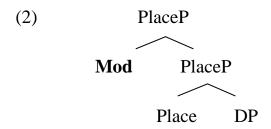
To show that a **cartographic** and, at the same time, **minimal** structure is the best way to analyze the properties of spatial *Ps* in one language and the variation across languages.

#### 2. Main ideas:

→ There is no projection *Path* over *Place* in the functional sequence (*fseq*, cf. Starke 2004), against Jackendoff (1983):



→ The notion of *Path* is interpreted by means of modifiers of *Place*:

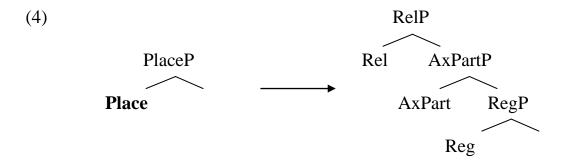


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- $\rightarrow$  This way it is possible to explain:
  - why directional *Ps* appear in locative constructions
  - why directional Ps denote punctual locations, although they entail a scale
  - (3) The door is **to** the left of the oven.

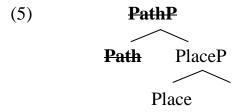
## 3. Cartographic, but minimal:

• Cartographic (in line with Rizzi 2004, Belletti 2004, Cinque and Rizzi 2010; and Cinque 2010, Den Dikken 2010, Svenonius 2010, Terzi 2010, Pantcheva 2011, etc. for *Ps*):

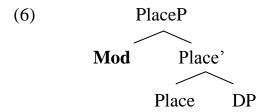


cf. Romeu (to appear)

• But minimal (in line with Chomsky 1995):



→ The meaning related to *Path* is encoded as a modifier:



 $\rightarrow$  Only indecomposable primitives in the *fseq* 

#### 4. What is *Path*?

# - A set of points? Directionality? Both?

\*Despite the decomposition of *Path-Place*, there is still a projection related to *Path* in works like Fábregas (2007), Gehrke (2008), Koopman (2010), Svenonius (2010), Pantcheva (2011).

- *Path* is generally associated to **directionality** (cf. Gehrke 2008, P<sub>DIR</sub> in Den Dikken 2010, a.o.)
  - → Path elements can't combine with verbs like remain or stay:
  - (7) a. The box stayed in / on / under / behind the table.
    - b. \*The box stayed to / into / onto / from the table.

Gehrke (2008:8)

- \* $\mathbf{1}^{\text{st}}$  **problem**  $\rightarrow$  *Path* elements in locative constructions:
- (8) a. La puerta está **a** la izquierda del horno.
  - b. The door is **to** the left of the oven.

#### $\rightarrow$ PathPs are stative

- Path associated to a set of points
  - sequences of locations (Bierwisch, 1988; Verkuyl and Zwarts, 1992; Nam, 1995):
  - (9) a bridge out of San Francisco (Fong 1997:2)
    - → Goal paths in Pantcheva (2011) represent sequences of points, in line with Zwarts (2008):
  - (10) ----++++

\*2<sup>nd</sup> problem: *Path* elements denote single points:

(11) The door is **to** the left of the oven.

## $\rightarrow$ *PathPs* are punctual

• Different elements can lexicalize *Path* in Fábregas (2007): *Vs* like *correr* ('run'), or *Ps* like *hasta* ('up to') and *hacia* ('towards').

\*3<sup>rd</sup> **problem**: What does it mean that all these elements can lexicalize *Path*?

As *Path* elements are inherently **stative** and **punctual**:

- → Directionality must be given in the context.
- One possible solution: (Extended) Structural Ambiguity Hypothesis (Gehrke 2008, Real Puigdollers 2010):
  - (12) For any spatial preposition that can be interpreted as locative, it is only locative. Any ambiguity between a directional and a locative meaning is structural.

(Real Puigdollers 2010:129)

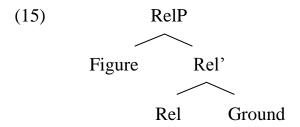
- In these works, the directional interpretation is *PP*-external:
- (13) In the house John ran → locative/\*directional Gehrke (2008:106)

# \*Problem: a in Spanish

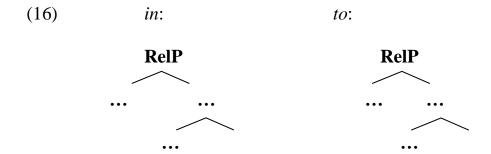
- (14) A la biblioteca Juan corrió → directional/\*locative 'To the library Juan ran'
  - $\rightarrow$  In the structure of a there is something related to directionality

## 5. The proposal $\rightarrow$ modifiers of *Rel* that give at least two points

• *RelP* introduces a relationship between the *Figure* and the *Ground* (cf. Romeu, to appear), in line with *p* in Svenonius (2010):

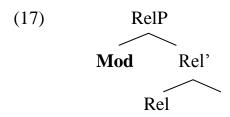


- a relationship is punctual and stative or atemporal
- The highest projection of the basic structure of both *Path* and *Place* elements is *RelP*:



<sup>\*</sup>Then, what is the difference between "directional" and "locative" Ps?

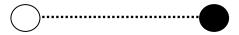
 $\rightarrow$  The presence of **modifiers**<sup>2</sup> that give the interpretation that there are other locations in the event  $\rightarrow$  *Disjoint* and *ScalarPoint*:<sup>3</sup>



<sup>&</sup>lt;sup>2</sup> **Modifier:** non-terminal element of the structure that alters the properties of the head it combines with. In line with the notion of 'modifier' in Zwarts and Winter (2000). In this work a modifier is the element that applies to an element (BP or B-bar) and gives the same element (BP or B-bar).

<sup>&</sup>lt;sup>3</sup> Displace and SetPoint in Romeu (2013).

→ *Disjoint* gives the interpretation that the element it modifies is the second of an interval:



→ *ScalarPoint* gives the interpretation that the element it modifies belongs to a scale:



• In Spanish:

# 5.1. Disjoint

- Evidence of *Disjoint* in the case of *a*:
  - Only in locative constructions in combination with an *AxPart*:
  - (19) El vaso está {en/a} el borde de la mesa 'The glass is on the edge of the table.'
  - (20) Juan está {en/\*a} su casa. 'Juan is {in/to} his house.'

- Why  $AxPart? \rightarrow AxParts$  entail two locations: the subpart they represent and a point of the *Ground* to which they belong:
  - borde: edge and a point of the entity of which it is the edge
  - The same with others (cf. Fábregas 2007):
- (21) lado 'side', límite 'limit', margen 'margin', fondo 'end, bottom', entrada 'entrance', salida 'exit', izquierda 'left', derecha 'right', norte 'north', sur 'south,', etc.
  - Something similar in English:
- (22) a. \*Juan is to his house.
  - b. The house is to the North.
- Evidence that they are *AxParts* (cf. Svenonius 2006):
- (23) a. Los vasos están  $\{en/*a\}$  los bordes de la mesa.

'The glasses are at the table's edges'

b. El vaso está {en/\*a} el peligroso borde de la mesa.

'The glass is at the dangerous table's edge'

# - Further evidence of *Disjoint*

- → Combination with *Degree*:
- (24) El vaso está más {a/\*en} el borde.

'The glass is more to the edge'

- It is possible to lengthen the distance between the two points of the interval

- → With verbs that obligatorily imply a change of location:
- (25) a. \*Juan fue **en** la tienda.
  - b. Juan fue a la tienda.

'Juan went to the store'

(26)  $a/*en \begin{cases} RelP \\ \hline Disjoint Rel' \\ \hline Rel \end{cases}$ 

#### 5.2. ScalarPoint

- It gives the interpretation that the element it modifies belongs to a scale.
- When combined with *ScalarPoint*, *RelP* is punctual, but a scale is entailed, in a similar way as pointed out in Ramchand (2008):
  - (27) *PPs* do not themselves denote a scale, though they do give rise to one. [...] In the cases of PP paths, that scale is something like 'distance from an initial point'.

(Ramchand 2008:50)

#### - Evidence of ScalarPoint

- Counterfactual + scalar interpretation in the negation and *almost* tests (cf. Winter 2006:6)  $\rightarrow$  a vs. *hasta*:
  - (28) a. Juan no fue a la biblioteca.

'Juan didn't go to the library'

b. Juan casi fue a la biblioteca.

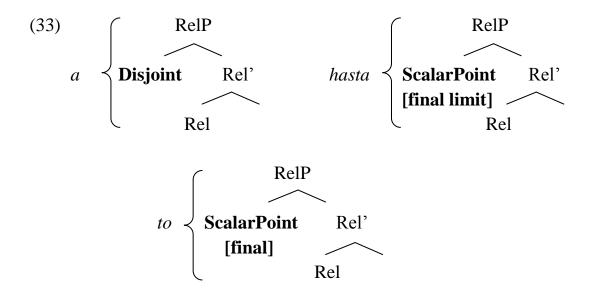
'Juan almost went to the library'

- With a only the counterfactual interpretation: Juan didn't start going to the library.
- (29) Juan no corrió hasta su casa.'Juan didn't run up to his house.'
- (30) Juan casi corrió hasta su casa.'Juan almost ran up to his house'
  - With *hasta*, both interpretations: Juan didn't start or Juan started but didn't arrive.
- Combination with manner of motion verbs:
  - (31) Mary danced to the store.

    Ramchand (2008:111)
  - (32) Juan bailó {hasta/\*a} la pared 'Juan danced {up to/to} the wall'
- Why are *PathPs* punctual and atemporal?
  - $\rightarrow$  Because *RelP* is the highest projection in the structure
- Where does the meaning of directionality come from?
  - $\rightarrow$  Verb of motion + modifiers that give the interpretation that there is another location in the event (*Disjoint* and *ScalarPoint*, for example).

## 6. Advantages of this model:

- **a.** It explains (micro)variation in a subtle way:
  - → By means of modifiers it is possible to keep the same basic structure in different languages and explain the differences across them:



- $\rightarrow$  As they are modifiers they are optional and they can combine with different elements: APs, VPs, etc.
  - This can explain the variation with respect to resultatives, the difference between *ser* and *estar* in Spanish, etc.
- → It also explains parameters and typologies like Talmy's (1985) in terms of the lexical items available in languages (in line with the Borer-Chomsky conjecture).
- **b.** It solves the debate about the nature of elements like *a* in Spanish. Is it locative (cf. Fábregas 2007) or directional (cf. Demonte 2011)?
  - $\rightarrow$  Locative in the sense that its highest projection is *RelP*
  - → Directional in the sense that it entails two points, which is obligatory in order to have directionality

- \* *Disjoint* or *ScalarPoint* don't obligatorily imply directionality: locative constructions
- \* Directionality is possible without *Disjoint* or *ScalarPoint*: *Route* constructions
- **c.** It is possible to keep the same structure for lexical items like *a* in locative and directional constructions.
  - → In Cresswellian locations (Cresswell 1978) it is not necessary to postulate that there is a *Place* projection over a *Path* projection, as in Svenonius (2010).

#### **Conclusions:**

- $\rightarrow$  All spatial *Ps* denote a stative relationship.
- → Directionality is obtained by other means: the presence of modifiers and verbs of motion, for instance.
- $\rightarrow$  The basic structure of spatial Ps is the same across languages.
- → Variation comes from the presence of different modifiers.

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